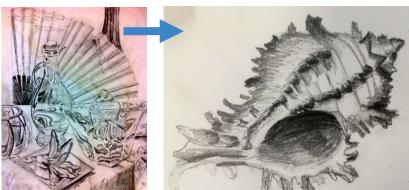
# Y10 Autumn Term Still Life and the Dutch Golden Age



1)

4)

A03: Recording / Analytical Drawing. Key skill to al further studies and and careers in Visual Arts and Design.



AO2: Collage and Printmaking

**AO4:** Acrylic Painting





**A01 Artists Research** 

Investigate and analyse the work of Artists from The Dutch Golden Age.

Understanding an artist's work to develop an understanding of historical context and inspire personal understanding of Art.



Experimenting and refining work through the exploration of different materials and processes is a core creative strategy in art and design and links directly to GCSE AO2.



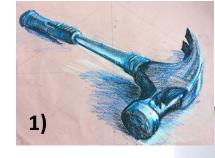


HW1: Still llfe Theatre. HW2: Dutch Still Life Analysis

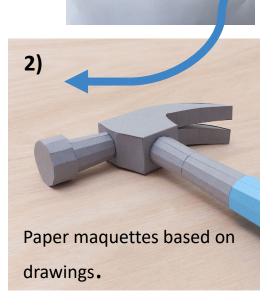
Key skills and Processes: Observational drawing, printmaking, watercolour painting, acrylic painting and working with scale.

## **Y10 Autumn Term Scale and Objects**

**3)** Artists research on Claes Oldenburg.



A03: Recording / Analytical Drawing. Key skill for all further studies and and careers in Visual Arts and Design.







### A01 Artists Research

Investigate and analyse the work of Claes Oldenburg Research an artist's work in order to gain insight into creative working processes and an understanding of historical context.

 Large scale cardboard sculptures based on maquettes.



Experimenting and refining work through the exploration of different materials and processes is a core creative strategy in art and design and links directly to GCSE AO2.

Key skills and Processes: Observational drawing, collage, painting, experimenting with construction, sculpture and working with scale.

### 1) Self Portrait





**A03**: Recording / Analytical Drawing. Key skill to al further studies and and careers in Visual Arts and Design.





# Y10 Spring 3D Portraits

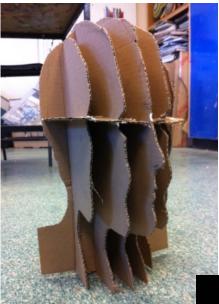
## 2) Anatomical Studies



Experimenting and refining work through the exploration of different materials and processes is a core creative strategy in art and design and links directly to GCSE AO2. 4) Develop a sculpture in cardboard

#### **A01 Artists Research**

Investigate and analyse the work of Naum Gabo. Develop ideas through investigations, demonstrating critical understanding of sources. Contextualising work is a key element of the creative process.



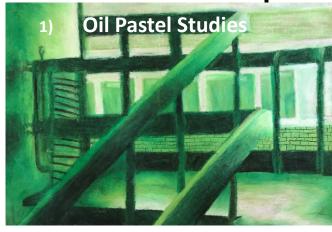
3)



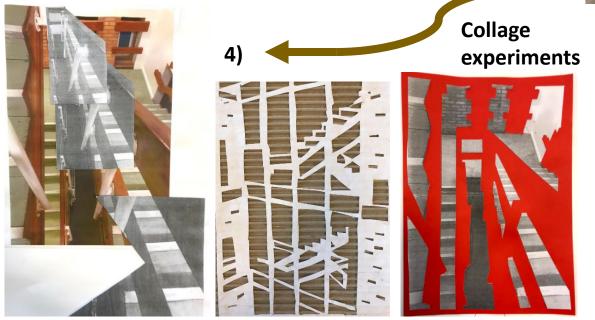


Key skills and Processes: Observational drawing, developing compositions, collage, experimenting with construction and sculpture.

# Y10 Summer Architecture and Space



**A03**: Recording / Analytical Drawing. Key skill to al further studies and and careers in Visual Arts and Design.







## 2) Bas Relief



Experimenting and refining work

different materials and processes is

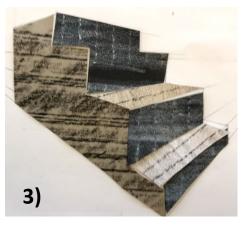
a core creative strategy in art and design and links directly to GCSE

through the exploration of

AO2.



Investigate and analyse the work of Do Ho Suh. Develop ideas through investigations, demonstrating critical understanding of sources. Contextualising work is a key element of the creative process.







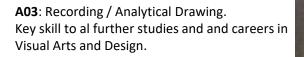
Key skills and Processes: Observational drawing, developing 3D compositions, collage, watercolour painting, construction and sculpture

## **Y10** Summer Term Marine Life

### Marine life Observational studies







## **3)** Working with ceramics







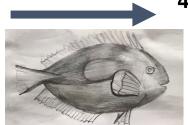












AO1: Investigate and analyse the work of Albertus Seba. Develop ideas through investigations, demonstrating critical understanding of sources. Contextualising work is a key element of the creative process.

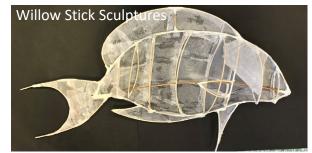




Experimenting and refining work through the exploration of different materials and processes is a core creative strategy in art and design and links directly to GCSE AO2.







Key skills and Processes: Observational drawing, working with ceramics, watercolour painting, construction and sculpture.