



Year 9 Music

Summer 2 Game Music

This unit looks at Character Themes in computer game music exploring the ways in which they can be developed and changed for different atmospheres and scenarios through creative activities using a music sequencer



Summer 1 Songwriting

This unit delves into the world of song writing. It begins with a focus on 4 chord songs. The students then learn song writing techniques and produce their own.



Spring 1 Music for Dance

This unit focuses on how rhythm, chords and metre are used in a variety of different dance styles. Students will explore the connection between the steps, movement and formation of the dance and how these are inter-related within musical features.



Spring 2 All That Jazz

This unit develops pupil's understanding of the key musical features of Jazz and Blues, exploring chords, chord patterns and how improvisation is used within Jazz and Blues genres.



Autumn 1 Samba

This unit introduces Samba revising key concepts from earlier work of rhythm, beat and pulse. Students perform together as a class ensemble and aims to give students the exhilaration and physical impact of ensemble percussion music.



Autumn 2 What Makes a Good Song

Using case studies of two 'good' songs, students 'explore Hooks/Riffs, Structure, Melody and Lyrics through listening and analysis and performing parts or all of each of the songs as musical arrangements